

# ICE SKATING AUSTRALIA 2021 / 2022 Synchronized Skating Elements (May 2021)

Refer also to ISU Communications 2236, 2238, and for Adult, the link the below.

<https://www.isu.org/docman-documents-links/isu-files/event-documents/adult-figure-skating/related-documents-1/25378-technical-requirements-season-2021-22/file>

SHORT PROGRAM	1	2	3	4	5
<b>Junior</b> <b>5 Elements</b> <b>Maximum 2 min 50 sec</b> <b>Components all marked</b> <b>- Factor 0.8</b>	<b>Intersection Element</b> <ul style="list-style-type: none"> <li>• <b>WHIP</b> Intersection</li> <li>• Additional Feature (point of intersection) is required</li> <li>• Features are permitted and will be counted if correctly executed</li> </ul>	<b>Move Element</b> <ul style="list-style-type: none"> <li>• 1 fm must be executed by each skater</li> <li>• Must be the same fm</li> </ul>	<b>No Hold Element</b> <ul style="list-style-type: none"> <li>• Additional Feature (Step Sequence) is required</li> <li>• Features are permitted and will be counted if correctly executed</li> </ul>	<b>Traveling Element – Wheel</b> <ul style="list-style-type: none"> <li>• Travel must be in a three (3) spoke wheel</li> <li>• Features are permitted and will be counted if correctly executed</li> </ul>	<b>Twizzle Element</b>  Must not be executed immediately before or after the No Hold Element
<b>Senior</b> <b>5 Elements</b> <b>Maximum 2 min 50 sec</b> <b>Components all marked</b> <b>- Factor 0.8</b>	<b>Intersection Element</b> <ul style="list-style-type: none"> <li>• <b>ANGLED</b> Intersection</li> <li>• Additional Feature (point of intersection) is required</li> <li>• Features are permitted and will be counted if correctly executed</li> </ul>			<b>Pivoting Element - Block</b> <ul style="list-style-type: none"> <li>• Pivoting - executed in three (3) lines is required</li> <li>• Change of pivot point is optional and will be counted if executed correctly</li> </ul>	<b>Traveling Element – Circle</b> <ul style="list-style-type: none"> <li>• Features are permitted and will be counted if correctly executed</li> </ul>

FREESKATING	1	2	3	4	5	6	7	8	
<b>Junior</b> <b>8 Elements</b> <b>3 min 30 sec</b> <b>+/- 10 sec</b>	<b>Two (2) Different Intersections</b> Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	<b>Move Element</b> with up to 4 different fms.	<b>No Hold Element</b> Additional feature Step Sequence is optional and will be counted if executed	<b>Pivoting Element - Block</b>	<b>Synchronized Spin Element</b>	<b>Traveling Element - Circle</b>	Choice of  <b>Artistic Element – Line</b> OR <b>Artistic Element - Wheel</b>		
FREESKATING	1	2	3	4	5	6	7	8	9
<b>Senior</b> <b>9 Elements</b> <b>4 min</b> <b>+/- 10 sec</b>	<b>Creative Element - Lift</b>	<b>Group Lift Element</b> gliding with rotations	<b>Two (2) Different Intersections</b> Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	<b>Move Element</b> with up to 4 different fms.	<b>No Hold Element</b> Additional step sequence is optional and will be counted if executed correctly	<b>Pair Element</b>	<b>Twizzle Element</b>  A series of 2 twizzles, 1 in each rotational direction is required	Choice of  <b>Artistic Element – Circle</b> OR <b>Artistic Element - Wheel</b>	

# ICE SKATING AUSTRALIA 2021 / 2022 Synchronized Skating Elements (May 2021)

Refer also to ISU Communications 2236, 2238, and for Adult, the link the below.

<https://www.isu.org/docman-documents-links/isu-files/event-documents/adult-figure-skating/related-documents-1/25378-technical-requirements-season-2021-22/file>

FREESKATING	1	2	3	4	5	6	7	Components
<b>Advanced Novice</b>  and  <b>Mixed Age</b>  <b>7 Elements</b>  <b>3 min</b> +/- 10 sec	<b>Intersection</b> Element  Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	<b>Move</b> Element  Up to 4 different fms.	<b>No Hold</b> Element  Additional Feature (Step Sequence (s)) is optional and will be counted if executed correctly.	<b>Pivoting</b> Element - Block	<b>Traveling</b> Element - Circle	Choice of  <b>Artistic</b> Element – <b>Line</b>  OR  <b>Artistic</b> Element - <b>Wheel</b>	<b>Twizzle</b> Element  A series of 2 twizzles, 1 in each rotational direction is required	All marked Factor = 1.6
FREESKATING	1	2	3	4	5	6	Comments	Components
<b>Basic Novice</b>  <b>6 Elements</b>  <b>3 min</b> +/- 10 sec	<b>Intersection</b> Element  Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	<b>Pivoting</b> Element – <b>Block</b>	<b>Traveling</b> Element - Circle	<b>Rotating</b> Element - Wheel	<b>Linear</b> Element – Line	<b>Move</b> Element  Up to 4 different fms.		SS, PE, IN only Factor = 1.6  Maximum element levels can be attempted but the level awarded will be one level lower than the maximum defined in the ISU Technical Rules. The highest difficulty Group of an Additional Feature may be attempted and will be called as executed.
<b>Advanced Adult</b>  <b>6 Elements</b>  <b>3 min</b> +/- 10 sec	<b>Intersection</b> Element  Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.	<b>Pivoting</b> Element – <b>Block</b>	<b>Traveling</b> Element - <b>Circle</b>	<b>Rotating</b> Element – Wheel	Choice of  <b>Creative</b> Element – Intersection  OR  <b>Mixed</b> Element	<b>No Hold</b> Element  Additional Feature (Step Sequence (s)) is optional and will be counted if executed correctly	<b>NO</b> Vaults or Group Lifts.  Unsustained lifts permitted.	All marked Factor = 1.2
<b>Adult</b>  <b>5 Elements</b>  <b>3 min</b> +/- 10 sec	Additional Feature (Point of Intersection (pi)) is optional and will be counted if executed correctly.						<b>NO</b> Vaults, Group Lifts or unsustained lifts.	All marked Factor = 1.0