

SECTION 2

TESTS

Amended May 2022

A. GENERAL

By-Law 200

The steps, patterns, jumps, spins and dances referred to in these By-Laws are as set out in the ISU and ISA Regulations.

By-Law 201

1. All tests are conducted by State associations on behalf of the Association, and in accordance with these by-laws. Deviation from the by-laws will invalidate the test.
2. Eligible and ineligible persons may take any test.
3. Every candidate for a test must be a financial member of a State Association and must have paid the required fees which shall be set by the Board and relevant State Association.
4. Every candidate passing a test will be awarded a certificate of merit and a test pin.
5. The ISA Test judge(s) who conducted the test should sign the certificate of merit at the time of test. In the event the original testing judge(s) are unable to sign the certificate, another suitably qualified ISA Test Judge (s) who has viewed the candidates' test paper will sign the certificate of merit.
6. A candidate wishing to take a test shall make application to the Secretary or the appointed representative of a State Association, in writing, and accompanied by the required fee or proof of payment.
7. The candidate can choose in the application the month and place required to take the test.
8. A candidate who is training overseas or in an area where suitable qualified judges are not resident may apply to ISA to have their test conducted electronically. The test papers will be forwarded to the applicable State Association on completion of the test.

By-Law 202

1. Except where otherwise specified, each test must be taken on one day, with the same panel of judges.
2. The Test Referee may terminate the test if the ice, music, or any other condition is not satisfactory.
3. At the discretion of the judges, a candidate may be permitted to re-skate any part of a test without penalty where the performance was adversely affected by circumstances beyond the candidate's control.

By-Law 203

1. The State Association conducting the test shall at the end of March, June, September and December, after a test is attempted advise the Association of the candidate's name, the type and level of test, and whether it was passed or failed.
2. At the same time, a rate determined by the Association for each test attempted must be paid by the State Association.

By-Law 204

A candidate who has failed a test shall not be entitled to be judged again for that test prior to the 28th day following the failed test.

By-Law 205

1. Marking must be in accordance with the rules applying to the particular level of skating, and any special rules set out in the test requirements.
2. The closed marking system shall be used for all tests.

By-Law 206

When more than one candidate is taking a test of the same level during the same test session, the order of skating shall be determined by the Test Referee.

By-Law 207

1. A candidate for a test must have passed the pre-requisite test, or had overseas equivalency granted.
2. A candidate for the Preliminary Pattern Dance (Recreational) Test must first have passed the Preliminary Pattern Skills Test.
 - a) A candidate who has passed the Senior Singles level test may commence tests in Ice Dance from the Advanced Novice Pattern Dance (Recreational) Test or Advanced Novice Competitive Dance Test.
 - b) A candidate who has passed the Junior Singles level test may commence tests in Ice Dance from the Intermediate Novice Pattern (Recreational) Test or Intermediate Novice Competitive Dance Test.
 - c) a candidate who has passed the Advanced Novice Pattern Skills test may commence tests in Ice Dance from the Advanced Novice Pattern Dance (Recreational) Test or Advanced Novice Competitive Dance Test.
 - d) For pairs, if both partners have passed the Senior Singles level test they may commence tests in Pairs from the Junior level test.
3. Qualifying tests are required for entry into championships and international competitions.
4. Persons taking up residence/or intending taking up residence in Australia and seeking to compete in championships, other than as guest skaters, or to represent Australia internationally are required to undertake applicable ISA tests as follows:
 - a) For entry into Basic Novice, Intermediate Novice and Advanced Novice Championships
 - i) Production of documentary evidence of the equivalent requisite qualifying test of another ISU Member must be provided OR
 - ii) If the equivalent tests of another ISU Member are below the requisite qualifying test, then the skater must pass all ISA tests from the equivalent test up to and including the requisite qualifying test.
 - b) On production of documentary evidence of participation in a Junior or Senior Event of another ISU Member, conducted in accordance with ISU Regulations, skaters will be deemed to have passed prerequisites for the championship qualifying test(s) and may attempt the applicable qualifying test(s) for Junior and Senior Championship entry and international competition entry.
 - c) If a member of a Pair/Ice Dance couple holds Junior or higher test with another partner, and the new partner has competed as a Junior in a Singles/Pair/Ice Dance event in Australia or another ISU Member:
 - i) then the Pair/Ice Dance couple will be deemed to have met the prerequisite for the Junior test;
 - ii) then they will only be required to complete the Junior and above test/s together in order to be eligible to compete in Australian Junior Championship;
 - iii) in the case of a new partnership, where one skater already holds Senior Pair/Ice Dance test, the Pair/Ice Dance couple will only be required to skate the senior Pair/Ice Dance test together.

By-Law 208

1. At the Judges' discretion, a candidate for a test is permitted to re-skate any portion of the test as specified in the requirements for the particular test.
2. Two Judges are required for all tests; one judge shall act as Test Referee.
 - a) The Preliminary, Elementary and Basic Novice Singles Technical tests; Preliminary, Elementary, and Basic Novice Pattern Dance (Recreational) tests and the Basic Novice Pair Test require only one judge, if that Judge is a Senior ISA Championship or Senior Test Judge in the applicable category.
 - b) The Preliminary, Elementary, Basic Novice and Advanced Novice Pattern Skills Tests require only one judge if that Judge is a Senior ISA Championship or Senior Level Test Judge in the applicable category.
 - c) The Intermediate Novice to Senior Gold Pattern Dance (Recreational) and Competitive Dance Tests may use only one judge, in exceptional circumstances when approved by Ice Skating Australia if that Judge is a Senior ISA Championship or Senior Test Level Judge. In these circumstances, the State Association is to seek approval from Ice Skating Australia of this situation **prior to the testing session occurring.**
3. A candidate must receive a passing result from each Judge in order to pass a test.
4. Judges for tests must be National Test Judges at the appropriate level.

B. TESTS IN SINGLE SKATING

By-Law 209

1. There are six tests in Single skating.
2. Unless otherwise stated, the following will apply:

Repeats

A maximum of two repeats are permitted at the judges' discretion without music. The element(s) to be repeated must be from the elements already executed, either one element twice or two elements once each. No substitutions of elements are permitted from those already executed.

3. REQUIREMENTS

A. PRELIMINARY TECHNICAL SINGLES TEST

A free skating program, 1 minutes 30 secs (+/- 10 secs) duration skated to music of the skater's own choice. The following elements must be included:

- a) Single Flip Jump
- b) Single Lutz Jump
- c) Three Jump + Single Loop Jump Combo
- d) One additional jump, Solo or Combination
- e) Upright Spin with one change of foot (min 3 revs on each foot)
- f) Sit Spin or Camel Spin (min 4 revs)
- g) Step sequence covering at least half the ice surface including three turns and mohawks on both feet.

Jumps: No jump is to receive the equivalent of a downgrade from the intended number of revolutions.

Pass Mark

The assessment will take into consideration the grade of execution of the elements and the program components in determining a pass or fail.

A pass cannot be awarded if any element has a GOE of -5.

The test is evaluated as a whole as either a Pass or a Fail.

B. ELEMENTARY TECHNICAL SINGLES TEST

Candidates attempting this test must have passed the Preliminary Pattern Skills Test and the Preliminary Technical Singles Test, or had overseas equivalency granted.

A free skating program, 2 minutes (+/- 10 secs) duration skated to music of the skater's own choice. The following elements must be included:

- a) A maximum of 4 jump elements
- b) Single Axel Jump - mandatory
- b) There may be up to 2 jump combinations or sequences. Jump combinations can contain only 2 jumps, a jump sequence can contain any number of jumps.
- c) There must be a maximum of two Spins of a different nature (abbreviation).
 - i) One of which must be a spin combination with change of foot (min 8 revs) or without change of foot (min 6 revs), NO flying entry permitted.
 - ii) One spin with no change of position can be executed with a change of foot (min 4 revs) or without change of foot (min 4 rev), May commence with a fly.
- d) One (1) Step Sequence fully utilising the ice surface.

Jumps: No jump is to receive the equivalent of a downgrade from the intended number of revolutions.

Pass Mark

The assessment will take into consideration the grade of execution of the elements and the program components in determining a pass or fail.

A pass cannot be awarded if any element has a GOE of -5.

The test is evaluated as a whole as either a Pass or a Fail.

C. BASIC NOVICE TECHNICAL SINGLES TEST

Candidates attempting this test must have passed the Elementary Technical Singles Test and the Elementary Pattern Skills Test, or had overseas equivalency granted.

A free skating program of 2 minutes 30 seconds duration (+/- 10 seconds) for Basic Novice A age eligible skaters or 3:00 minutes (+/- 10 seconds) duration for Intermediate Novice and Intermediate age eligible skaters. The program is skated to music of the skater's own choice. The following elements must be included:

- a) Basic Novice: Maximum of 4 jump elements,
- b) Intermediate Novice /Intermediate Women: Maximum 5 Jumps
- c) Intermediate Novice /Intermediate Men: Maximum 6 Jumps

For all tests, there may be up to two (2) jump combinations or sequences. Jump combinations can contain only two (2) jumps. A jump sequence can contain any number of jumps, but only two most difficult jumps will be counted. Triple jumps are not permitted. Any single and double jump (including Double Axel) cannot be executed more than twice in total.

Axel Type Jump - Mandatory;

Double Jump – Mandatory;

Spins, there must be a maximum of two (2) spins of a different nature (abbreviation)

- a) One of which must be a spin combination with change of foot (minimum 8 revolutions) or without change of foot (minimum 6 revolutions in total), May commence with a fly.
- b) One spin with no change of position and with change of foot (minimum 8 revolutions) or without change of foot (minimum 6 revolutions in total), May commence with a fly.
- ii) One (1) Step Sequence fully utilising the ice surface.

Jumps: No jump is to receive the equivalent of a downgrade from the intended number of revolutions.

Pass Mark

The assessment will take into consideration the grade of execution of the elements and the program components in determining a pass or fail.

A pass cannot be awarded if any element has a GOE of -5.

The test is evaluated as a whole as either a Pass or a Fail.

D. ADVANCED NOVICE TECHNICAL SINGLES TEST

Candidates attempting this test must have passed the Basic Novice Technical Singles Test and the Basic Novice Pattern Skills Test, or had overseas equivalency granted.

A Free Skate Program skated to music of the candidates' choice. Duration and elements as defined in ISU Communications for Novice competitions, Advanced Novice Short Program.

Pass Mark

The assessment will take into consideration the grade of execution of the elements and the program components in determining a pass or fail.

A pass cannot be awarded if any element has a GOE of -5 or more than 2 elements have a GOE of -3.

The test is evaluated as a whole as either a Pass or a Fail.

E. JUNIOR TECHNICAL SINGLES TEST

Candidates attempting this test must have passed the Advanced Novice Technical Singles Test and the Advanced Novice Pattern Skills Test, or had overseas equivalency granted.

The program consists of 7 (seven) required elements. The sequence of the elements is optional.

The skater may perform any of the current Short Program Groups as listed in Rule 611 of the ISU Regulations. The elements performed must be all from the one group, i.e. specific elements cannot be selected from multiple groups.

The duration of the program is as defined in Rule 502 of the ISU Regulations.

Jumps

The jump combination may consist of the same or another double or triple jump. However, the jumps included must be different from the solo jump.

Spins

Women and Men Flying Spin – minimum of 8 revolutions

Men Spin with one change of foot – minimum of 6 revolutions on each foot

Women Layback/Side leaning or Sit Spin – no change of foot minimum of 8 revolutions

Women and Men Spin Combination – minimum of 6 revolutions on each foot

Pass Mark

The assessment will take into consideration the grade of execution of the elements and the program components in determining a pass or fail.

A pass cannot be awarded if more than one element has a GOE of -5 or more than 2 elements have a GOE of -3.

The test is evaluated as a whole as either a Pass or a Fail.

F. SENIOR TECHNICAL (GOLD) SINGLES TEST

Candidates attempting this test must have passed the Junior Technical Singles Test and the Junior Pattern Skills Test, or had overseas equivalency granted.

The program consists of 7 (seven) required elements. The sequence of the elements is optional.

The duration of the program is as defined in Rule 502 of the ISU Regulations, Senior.

Men – shall perform the elements for a Senior Short Program as listed in Rule 611 of the ISU Regulations.

Women – shall perform the following elements

- a) Double or Triple Axel;
- b) Double or Triple Jump, immediately preceded by connecting steps, can't repeat Double Axel;
- c) Jump Combination, consisting of double-double jump, double-triple jump or two triple jumps;
- d) Women and Men - Flying Spin (no change of foot, no change of position), min 8 revs
- e) Women - Layback or Side Leaning Spin or Sit Spin or Camel Spin (no flying entry, no change of foot), min 8 revs
- f) Men - Spin in one position with one change of foot – minimum of 6 revolutions on each foot
- g) Spin Combination, only 1 change of foot, at least 2 basic positions no flying entry, min 6 revs on each foot
- h) Step Sequence

Jumps

The jump combination may consist of the same or another double or triple jump. However, the jumps included must be different from the solo jump.

Women – one of the three jump elements must be a triple jump.

A pass cannot be awarded if more than one element has a GOE of -5 or more than 2 elements have a GOE of -3.

Pass Mark

The assessment will take into consideration the grade of execution of the elements and the program components in determining a pass or fail.

A pass cannot be awarded if more than one element has a GOE of -5 or more than 2 elements have a GOE of -3.

The test is evaluated as a whole as either a Pass or a Fail.

C. TESTS IN PAIR SKATING

By-Law 210

1. Candidates for pair skating tests will be judged as a pair and not as individuals and will pass or fail as a pair.
2. The composition of a pair must be one woman and one man; both must be eligible or ineligible persons. A combination of eligible and ineligible persons is not permitted.

By-Law 211

1. There are four tests in pair skating.
2. Unless otherwise stated, the following will apply:

Repeats

A maximum of two repeats are permitted at the judges' discretion without music. The element(s) to be repeated must be from the elements already executed, either one element twice or two elements once each. No substitutions of elements are permitted from those already executed.

Pass Marks

The assessment will take into consideration the grade of execution of the elements and the program components in determining a pass or fail. The program components must be of a proficient standard for the level throughout the program.

A pass cannot be awarded if more than one element has a GOE of -5 or more than two elements have a GOE of -3.

The test is evaluated as a whole as either a Pass or a Fail.

3. REQUIREMENTS

A. BASIC NOVICE TECHNICAL PAIR TEST

Prior to attempting this test, both candidates must have passed the Preliminary Pattern Skills Test and the Preliminary Technical Singles Test, or had overseas equivalency granted.

A Free Skating program skated to music of the candidates' choice of 3 minutes (+/- 10 seconds). Elements as defined in ISU Communications for Novice competitions, Basic Novice Pairs.

B. ADVANCED NOVICE TECHNICAL PAIR TEST

Prior to attempting this test, both candidates must have passed the Basic Novice Technical Pairs Test and the Basic Novice Pattern Skills Test, or had overseas equivalency granted.

A Short Program skated to music of the candidates' choice. Elements as defined in ISU Communications for Novice competitions, Advanced Novice Pairs Short Program.

C. JUNIOR TECHNICAL PAIR TEST

Candidates attempting this test must have passed the Advanced Novice Technical Pair Test and the Basic Novice Pattern Skills Test, or had overseas equivalency granted.

A Short Program skated to music of the candidates' choice.

The program consists of 7 (seven) required elements. The sequence of the elements is optional.

The skaters may perform any of the Short Program Groups as listed in Rule 620 of the ISU Regulations. The elements performed must be all from the one group, i.e. specific elements cannot be selected from multiple groups.

The duration of the program is as defined in Rule 502 of the ISU Regulations.

Only one jump element is able to receive the equivalent of a downgrade from the intended number of revolutions.

D. SENIOR (GOLD) TECHNICAL PAIR TEST

Candidates attempting this test must have passed the Junior Technical Pair Test and the Advanced Novice Pattern Skills Test, or had overseas equivalency granted.

The program consists of 7 (seven) required elements. The sequence of the elements is optional.

The skater may perform any of the Short Program Groups as listed in Rule 620 of the ISU Regulations. The elements performed must be all from the one group, i.e. specific elements cannot be selected from multiple groups.

The duration of the program is as defined in Rule 502 of the ISU Regulations.

Jumps

Only one jump element is able to receive the equivalent of a downgrade from the intended number of revolutions.

D. TESTS IN ICE DANCE

By-Law 212

1. Tests in ice dance comprise selected pattern dances from Preliminary to Senior Gold level and Competitive Dances for Basic Novice to Senior level.
2. The Pattern Dance (Recreational) Tests may be taken as partnered pattern dance (recreational) tests or as solo pattern dance (recreational) tests, and this will be indicated as such on the candidates' test certificate. The composition of a couple attempting the Competitive Dance tests is one woman and one man. Competitive Dance tests can only be performed by a competitive dance partnership registered with Ice Skating Australia. A coach or other person or ineligible person cannot perform a Competitive Dance test with a partner.
3. A candidate for the partnered Pattern Dance (Recreational) Tests may choose any partner, subject to the approval of the Judges. The composition of a couple attempting a test is one woman and one man. However, if necessary, female or male coaches may partner same gender test candidates. A combination of eligible and ineligible persons is permitted.
4. A candidate for the solo Pattern Dance (Recreational) Tests may begin solo Pattern Dance (Recreational) Tests at the level at which they are currently qualified in the partnered tests or they may start from the Preliminary level.
5. No partnered Pattern Dance (Recreational) Tests will count toward completing a test level in the solo Pattern Dance (Recreational) Tests and vice versa.
6. Solo Pattern Dance (Recreational) Tests will count towards qualification only for Solo Dance events and not for regular coupled Dance events.
7. Participants undertaking the solo Pattern Dance (Recreational) Tests will perform the steps of the woman regardless of their gender.
8. A dance partnership with a current record of Basic Novice Championship or above, may choose to be judged as a couple for Intermediate Novice Pattern Dance (Recreational) Tests.
9. For Competitive Dance tests, a skater/couple must perform the test which reflects their partnership circumstances at the time of submitting the test application
 - a) A skater who has previously been in, but is currently not in, a competitive partnership, must perform the respective Pattern Dance (Recreational) Test for the next level.
 - b) Should a partnership end and one partner make a new competitive partnership, in circumstances where neither partner has the relevant ice dance test for the level intended to compete, the partnership together perform the respective Pattern Dance (Recreational) Tests for levels up to and including Basic Novice, or, if Novice or higher, performs the Competitive Dance Test as a couple.
 - c) If in a new partnership one skater has the required test, Pattern Dance (Recreational) or Competitive Dance and the other does not, the second partner must perform the respective Pattern Dance (Recreational) test for levels up to and including Elementary. For Basic Novice, Intermediate Novice, Advanced Novice, Junior or Senior, the couple will perform the respective Competitive Dance test together.
 - d) Pattern Dance (Recreational) Tests are not permitted as prerequisite to qualify for Advanced Novice, Junior and Senior Ice Dance Competition.

By-Law 213

1. The music for each prescribed pattern dance is supplied by the Test Candidate(s).
2. The dances must be skated as specified in the By-Laws for Ice Dance. The general figure skating elements (steps, turns, movements and carriage) contained in the dances must be performed as specified in ISU Rules 500 and 701-708.

By-Law 214

1. Pattern Dance (Recreational) Tests up to and including Elementary are to be performed before any Competitive Dance Tests, with the exception of Competitive Dance fast track.
2. The introductory steps are optional and shall not exceed the introductory phrasing (ISU Rule 703).
3. The number of sequences to be skated for all Pattern Dances must be as specified for each test.
4. The dances in these tests may be attempted separately, in any order, in which case a certificate only is awarded to successful candidates, and for each dance a separate test fee is payable. When these dances are attempted separately, a repeat is not permitted. When the test is taken as a whole, the skating order is as specified on the test paper and only one dance may be re-skated at the judges' discretion. Candidates will be credited with any dance(s) passed and the failed dance(s) may be taken separately at a later time.

By-Law 215

In the case of a fall, the dance should be continued at the next technically practicable point. See ISU Rule 707 and the current relevant Handbook for Officials Pattern Dances for applicable adjustments to Grade of Execution for interruptions and applicable deductions for Pattern Dances.

By-Law 216

1. There are nine Pattern Dance (Recreational) Tests and five Competitive Dance Tests.
2. The dances will be evaluated using ISU Rule 708 and criteria stipulated in ISA Communications.
3. Unless otherwise stated the following will apply:

Repeat: When the test is attempted as a whole, one dance only may be re-skated at the Judges' discretion. When the whole test is **not** attempted, a repeat is **not** permitted. Judge(s) may request the repeat to be solo.

Pass Mark:**Pattern Dance Tests**

- Each **Specific Key Aspect** must have been achieved in more than half of the required sequences for each dance.
- **Overall Key Aspect for Timing must be at least Reasonable in all required sequences in each dance for a Pass.**
- All other **Overall Key Aspects** must have been evaluated as **Good or Reasonable**. The dance is evaluated as a whole as either a Pass or a Fail.

A) PRELIMINARY PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Preliminary Pattern Skills Test, or had overseas equivalency granted.

- a) (6) Dutch Waltz - 3 sequences
- b) (27) Tango Canasta – 3 sequences

B) ELEMENTARY PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Preliminary Pattern Dance (Recreational) Test, or had overseas equivalency granted.

Candidates must choose any two of the following pattern dances to be tested at the same test session.

One dance only may be re-skated at the Judges' discretion. Judge(s) may request the repeat to be solo.

- a) (5) Swing Dance – 3 sequences
- b) (26) Tango Fiesta - 3 sequences
- c) (31) Rhythm Blues – 3 sequences

C) BASIC NOVICE PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Elementary Pattern Dance (Recreational) Test, or had overseas equivalency granted. Pattern Dances passed in the Basic Novice Competitive Dance Test do not need to be re-skated and will be credited for this test.

- a) (1) Fourteenstep – 4 sequences
- b) (2) Foxtrot – 3 sequences
- c) (7) Willow Waltz – 3 sequences
- d) (8) European Waltz – 3 sequences

D) INTERMEDIATE NOVICE PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Basic Novice Pattern Dance (Recreational) Test or Junior Singles Test, or had overseas equivalency granted. Pattern Dances passed in the Intermediate Novice Competitive Dance Test do not need to be re-skated and will be credited for this test.

- a) (3) Rocker Foxtrot – 4 sequences
- b) (9) American Waltz – 2 sequences
- c) (25) Silver Samba – 2 sequences
- d) (28) Tango – 2 sequences

E) ADVANCED NOVICE PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Intermediate Novice Pattern Dance (Recreational) Test or Senior Singles Level or the Advanced Novice Pattern Skills Test, or had overseas equivalency granted. Pattern Dances passed in the Advanced Novice Competitive Dance Test do not need to be reskated and will be credited for this test.

- e) (13) Starlight Waltz – 2 sequences
- f) (19) Quickstep – 4 sequences
- g) (24) Cha Cha Congelado – 2 sequences
- h) (32) Blues – 3 sequences

F) JUNIOR PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Advanced Novice Pattern Dance (Recreational) Test, or had overseas equivalency granted.

- a) (10) Westminster Waltz – 2 sequences
- b) (16) Kilian – 6 sequences
- c) (21) Paso Doble – 3 sequences
- d) (29) Argentine Tango – 2 sequences

G) SENIOR BRONZE PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Junior Pattern Dance (Recreational) Test.

- a) (4) Tea-Time Foxtrot – 2 sequences
- b) (11) Viennese Waltz – 3 sequences
- c) (22) Rhumba – 4 sequences

H) SENIOR SILVER PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Senior Bronze Pattern Dance (Recreational) Test.

- a) (12) Austrian Waltz – 2 sequences

- b) (30) Tango Romantica – 2 sequences
- c) (33) Midnight Blues – 2 sequences

I) SENIOR GOLD PATTERN DANCE (RECREATIONAL) TEST

Candidates attempting this test must have passed the Senior Silver Pattern Dance (Recreational) Test

- a) (14) Ravensburger Waltz – 2 sequences
- b) (15) Golden Waltz – 2 sequences
- c) (18) Yankee Polka – 2 sequences
- d) (20) Finnstep – 2 sequences

J) COMPETITIVE DANCE TESTS

Competitive Couples Only

The following will apply:

Repeat: A maximum of two repeats are permitted for required elements in the Competitive Dance Tests. The element(s) to be repeated must be from the elements already executed, either one element twice or two elements once each. No substitutions of elements are permitted from those already executed.

Pass Mark: A Pass cannot be awarded if more than one element has a GOE of -3 or more than two elements have a GOE of -2.

i) BASIC NOVICE COMPETITIVE DANCE TEST

Both candidates attempting this test must have passed the Elementary Pattern Dance (Recreational) Test.

Basic Novice Pattern Dance with the current or next season's Pattern Dances in accordance with relevant ISU Communications as communicated by the ISU Technical Committee Ice Dance.

ii) INTERMEDIATE NOVICE COMPETITIVE DANCE TEST

Both candidates attempting this test must have passed the Basic Novice Competitive Dance Test or the Basic Novice Pattern Dance Recreational Test (partnered) or Junior Singles Level.

Intermediate Novice Pattern Dance with the current or next season's Pattern Dances in accordance with relevant ISU Communications as communicated by the ISU Technical Committee Ice Dance.

iii) ADVANCED NOVICE COMPETITIVE DANCE TEST

Both candidates attempting this test must have passed the Intermediate Novice Competitive Dance Test or the Intermediate Novice Pattern Dance Recreational Test (partnered) or the Advanced Novice Pattern Skills Test or Senior Singles Level.

Advanced Novice Pattern Dance with the current or next season's Pattern Dances in accordance with relevant ISU Communications as communicated by the ISU Technical Committee Ice Dance.

iv) JUNIOR COMPETITIVE DANCE TEST

Both candidates attempting this test must have passed the Advanced Novice Competitive Dance Test.

Junior Rhythm Dance with the current or next season's Pattern Dance Elements, Rhythm and Required Elements in accordance with relevant ISU Communications as communicated by the ISU Technical Committee Ice Dance.

v) SENIOR COMPETITIVE SHORT DANCE TEST

Both candidates attempting this test must have passed the Junior Competitive Dance Test.

Senior Rhythm Dance with the current or next season's Pattern Dance Elements, Rhythm and Required Elements in accordance with relevant ISU Communications as communicated by the ISU Technical Committee Ice Dance.

E. PATTERN SKILLS TESTS

By-Law 217

1. There are six test levels in technical pattern skills consisting of basic skating moves, skated without music.
2. The steps must be skated in general accordance with the diagrams and descriptions.
3. Technical pattern skills tests must be commenced from a standing, stationary position with a maximum of seven introductory steps unless specified otherwise.
4. Technical pattern skills tests must be skated with good edges, control, flow, extension, carriage and rhythm.
 - a) An even speed and flow should be maintained throughout.
 - b) Maximum utilisation of the ice surface is desirable. Ice coverage must not be obtained by the use of flat or extreme shallow edges.
5. Candidates attempt all Technical Pattern Skills patterns within an individual test level during the one test session.

6. FAILURE OF ONE PATTERN

- a) A candidate may fail one pattern within a test level and will be eligible to retake the one failed pattern after a period of 28 days. During the retake of the failed pattern, the candidate will not be eligible to re-skate any portion of the attempted pattern.
- b) If the failed pattern is failed again after the retake, then the entire test must be retaken.

7. REQUIREMENTS

Unless otherwise stated, the following will apply:

Repeats

In the case of a fall in any one of the patterns, the entire pattern or half of the pattern where the fall occurred may be repeated at the Judges' discretion.

A maximum of one entire pattern or two half patterns (from any of the patterns skated) may be repeated once at the judges' discretion in order for the skater to obtain the minimum overall GOE of Base Value (0) for the respective individual pattern.

Pass Mark

Each Technical Pattern is evaluated individually.

All patterns must receive a minimum overall GOE of Base Value (0) for the test to Pass. Patterns can contain –GOE sections and +GOE sections as long as the final GOE is at least Base Value (0).

A) PRELIMINARY PATTERN SKILLS TEST

The test consists of three (3) patterns:

1. Pattern #1 consists of Alternating Forward and Backward Inside and Outside Edges.
2. Pattern #2 consists of Stroking – Forward Power Circle (clockwise and counter-clockwise).
3. Pattern #3 consists of Stroking – Backward Power Circle (clockwise and counter-clockwise).

The following considerations in evaluating the pattern should be used:

- a) Pattern #1 – Edges.

Ability to skate on and control flowing edges:

 - Ability to maintain correct edges
 - Ability to maintain control of body
 - Ability to achieve even lobes
 - Ability to skate on one (1) foot throughout
 - Ability to skate a common, continuous axis

- b) Pattern #2 – Power.
Continuous flow, maintaining speed and ability to increase speed effortlessly:
- Increasing acceleration
 - Circle size increases with acceleration
 - Minimal toe pushing
 - No more than 18 crossovers
- c) Pattern #3 – Power.
Continuous flow, maintaining speed and ability to increase speed effortlessly:
- Increasing acceleration
 - Circle size increases with acceleration
 - Minimal toe pushing
 - No more than 18 crossovers

B) ELEMENTARY PATTERN SKILLS TEST

Candidates attempting this test must have passed the Preliminary Pattern Skills Test, or had overseas equivalency granted.

The test consists of five (5) patterns:

1. Pattern #1 consists of Alternating Forward and Backward Three Turns.
2. Pattern #2 consists of Forward and Backward Perimeter Power Stroking.
3. Pattern #3 consists of Alternating Backward Crossovers to Backward Outside Edges.
4. Pattern #4 consists of Forward and Backward Cross Strokes.
5. Pattern #5 consists of Forward and Backward Power Change of Edge Pulls.

The following considerations in evaluating the pattern should be used:

- a) Pattern #1 – Power.
Ability to control turns and skate on flowing edges:
- Proper edge
 - Ability to maintain control of body
 - Controlled flowing edges
 - Control into and out of Three Turns
 - Skate a common continuous axis
- b) Pattern #2 – Forward – Power and Extension, Backward – Power and Edge Quality.
Ability to sustain glide and control edges with proper transitions and depth of lobe:
- All crossovers of same quality with correct carriage/posture
 - Good ice coverage with solid edge pushing
 - Stepping close to the axis as possible
 - Extension step must be on an inside edge
- c) Pattern #3 – Power and Extension.
Ability to accelerate with proper skating technique with evidence of the development of good form:
- Good speed, posture and ice coverage
 - Control during sustained extension
 - Levels hips with leg extension

- d) Pattern #4 – Power.
Ability to increase speed with solid control:
- Need to push off on an outside edge during the Cross Stroke
 - Should hear the ripple of the edge
 - Cross strokes must be executed not Cross Steps
 - Achieved with good posture
- e) Pattern #5 – Power.
Ability to push off with equal and even strength from both edges with flexible skating knees:
- Should hear the ripple of the edge
 - Rhythmic knee action
 - Maintain or increase speed
 - Clear demonstration of control, flow, and power

C) BASIC NOVICE PATTERN SKILLS TEST

Candidates attempting this test must have passed the Elementary Pattern Skills Test, or had overseas equivalency granted.

The test consists of four (4) patterns:

1. Pattern #1 consists of Forward Double Three Turns (outside and inside)
2. Pattern #2 consists of Backward Double Three Turns (outside and inside)
3. Pattern #3 consists of rotational Choctaw drill.
4. Pattern #4 consists of Forward Outside Loop Pattern with Inside Twizzle

The following considerations in evaluating the pattern should be used:

- a) Pattern #1 – Edge Quality.
Good control and sustained edges with equal lobes and no sub curves:
- Control of the arc between the turns
 - Minimal wobbles after the turns
 - Turns placed at approximately 1/3 and 2/3 of the lobe
 - Correct edges with body and free leg control
- b) Pattern #2 – Edge Quality.
Knee / Ankle flexibility and body lean to achieve full ice coverage with depth of pattern:
- Control throughout
 - Back Three Turn performed at the top of lobe
 - Forward Three Turn performed at 2/3 mark of the lobe
 - Controlled gliding edge between turns with nicely extended free leg
 - Smooth turns and strong carriage
- c) Pattern #3 – Edge Quality.
Increased knee / ankle flexibility and body lean to achieve depth of pattern:
- Common axis used for pattern
 - Even lobes
 - Controlled flowing edges with strong carriage

- d) Pattern #4 – Edge Quality.
- Maintain average flow into and out of the loops
 - Demonstrating controlled knee action and correct twizzle
 - Majority of Loops should be placed at approximately the top of the lobe
 - All lobes are a similar size
 - Maintain flow throughout

D) ADVANCED NOVICE PATTERN SKILLS TEST

Candidates attempting this test must have passed the Basic Novice Pattern Skills Test, or had overseas equivalency granted.

The test consists of five (5) patterns:

1. Pattern #1 consists of Brackets (forward and backward, outside and inside).
2. Pattern #2 consists of Forward and Backward Outside Counters.
3. Pattern #3 consists of Forward and Backward Inside Counters.
4. Pattern #4 consists of Backward Rocker Choctaw Sequence.
5. Pattern #5 consists of Forward Inside Loop Pattern with Outside Twizzle.

The following considerations in evaluating the pattern should be used:

- a) Pattern #1 – Pattern #3 – Edge Quality.
Increased knee / ankle flexibility and body lean to achieve depth of pattern:
- Controlled Brackets on correct edges
 - Common axis used for pattern
 - Even lobes
 - Controlled flowing edges
- b) Pattern #2 – Edge Quality / Power.
Strong, consistent precise edge control and flow during the pattern. Power comes from cross stroke:
- Stable arc before / after Counter turns
 - Turns point up the ice on the axis
 - Common axis
 - Performance of counter body action
 - Knee rhythm and good posture
 - Majority of turns performed correctly
- c) Pattern #3 – Edge Quality / Power.
Strong, consistent, precise edge control and flow during the pattern. Strong ability to generate and maintain speed without interruption:
- Stable arc before / after Counter turns
 - Turns point up the ice on the axis
 - Common axis
 - Performance of counter body action
 - Knee rhythm and good posture
 - Majority of turns performed correctly

- d) Pattern #4 – Edge Quality / Extension / Power.
Strong, consistent, precise edge control during the pattern. Strong presentation of fully stretched body lines. Strong ability to generate and maintain speed without interruption:
- Closed Choctaws on precise edges
 - Maintain strong flow throughout
 - Sustained extension after Choctaws
 - Ability to hold extended free leg in front
- e) Pattern #5 – Edge Quality.
- Maintain average flow into and out of the loops
 - Demonstrating controlled knee action and correct twizzle
 - Majority of Loops should be placed at approximately the top of the lobe
 - All lobes are a similar size
 - Maintain flow throughout

E) JUNIOR PATTERN SKILLS TEST

Candidates attempting this test must have passed the Advanced Novice Pattern Skills Test, or had overseas equivalency granted.

The test consists of five (5) patterns:

1. Pattern #1 consists of Forward and Backward Outside Rockers.
2. Pattern #2 consists of Forward and Backward Inside Rockers.
3. Pattern #3 consists of Forward Bracket / Backward Loop Pattern.
4. Pattern #4 consists of Backward Twizzles.
5. Pattern #5 consists of Forward and Backward Spiral Sequence (Right and Left Feet).

The following considerations in evaluating the pattern should be used:

- a) Pattern #1 – Edge Quality / Power.
Effortless acceleration and flow. Power should be reflected in flowing deep edges and knee action, rather than in the rate of speed:
- Correct edges before and after the Rocker
 - Turns to be pointed down the ice on the axis
 - Excellent knee rhythm, good posture
 - Deep edges, tight lobes and full ice coverage
- b) Pattern #2 – Edge Quality / Power.
Effortless acceleration and flow. Power should be reflected in flowing deep edges and knee action, rather than in the rate of speed:
- Correct edges before and after the Rocker
 - Turns to be pointed down the ice on the axis
 - Excellent knee rhythm, good posture
 - Forward inside rolls are open strokes
 - Deep edges, tight lobes and full ice coverage
- c) Pattern #3 – Edge Quality.
Flowing, deep, rhythmic edges with excellent control throughout:
- Majority of loops placed at approximately the top of the lobe
 - Demonstrate bilateral symmetry
 - Maintain continuous flow throughout

- Maintain continuous axis
 - All lobes are of similar size
- d) Pattern #4 – Turn Execution.
Correct entry and exit edges are adequate and maintained throughout the turn for identification with correct technique:
- Effortless execution of Twizzles
 - Controlled, balanced transitions
 - Controlled extension on exit of Twizzles
 - Maintain axis and lobe size
- e) Pattern #5 – Extension / Edge Quality.
Final extended position executed in a controlled manner and should achieve maximum length of all body lines. Maintain clean, sure edges:
- Maintain edge control
 - Sustained free leg above hip level
 - Refined presentation

F) SENIOR PATTERN SKILLS TEST

Candidates attempting this test must have passed the Junior Pattern Skills Test.

The test consists of five (5) patterns:

1. Pattern #1 consists of Backward Outside Power Double Three Turns to Power Double Inside Rockers.
2. Pattern #2 consists of Backward Inside Power Double Three Turns to Power Double Outside Rockers.
3. Pattern #3 consists of Sustained Edge Step (Right and Left Feet).
4. Pattern #4 consists of Serpentine Step Sequence Part A and Part B (judged as one pattern).
5. Pattern #5 consists of Choctaw, Twizzle and Rocker Sequence.

The following considerations in evaluating the pattern should be used:

- a) Pattern #1 – Power / Quickness.
Mastery of speed, acceleration and control all at a refined pace. Mastery of quick and clear foot speed with complete body control:
- Must maintain a diagonal axis
 - Rockers should be quicker than Three Turns
 - Change of Edge using deep edges
 - Entire pattern should be effortless
 - Refined presentation and performance
- b) Pattern #2 – Power / Quickness.
Mastery of speed, acceleration and control all at a refined pace. Mastery of quick and clear foot speed with complete body control:
- Must maintain a diagonal axis
 - Rockers should be quicker than Three Turns
 - Change of Edge using deep edges
 - Entire pattern should be effortless
 - Refined presentation and performance
- c) Pattern #3 – Edge Quality / Power.

Mastery of clean, sure, quiet edges with depth of lobe. Mastery of speed acceleration and control at a refined pace:

- Maximum stretch of body lines
 - Stable and clear positions
 - Bilateral power
 - Performing a Rocker, not a Three Turn
 - Refined presentation and performance with full ice coverage
- d) Pattern #4 Part A and Part B – Edge Quality / Continuous Flow.
Mastery of clean, sure, quiet edges. Maintain undisturbed run of edge:
- Clean execution of all turns
 - Maintain serpentine pattern with full ice coverage
- e) Pattern #5 – Edge Quality.
Maintain flow throughout sequence, correct edges throughout sequence:
- Even timing maintained throughout
 - Edge quality and full ice coverage
 - Effortless execution and presentation

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ELEMENTARY PATTERN SKILLS TEST

All skaters who have passed the Elementary Pattern test before the 1st July 2012 will be credited as having passed the Elementary Technical Pattern Skills test.

BASIC NOVICE PATTERN SKILLS TEST

All skaters who have passed the Pre-Primary Pattern test or the Primary Singles test before the 1st July 2012 will be credited as having passed the Basic Novice Pattern Skills test.

ADVANCED NOVICE PATTERN SKILLS TEST

All skaters who have passed the Novice Singles test before the 1st July 2012 will be credited as having passed the Advanced Novice Technical Pattern Skills test.

JUNIOR PATTERN SKILLS TEST

All skaters who have passed the Junior Singles test before the 1st July 2012 will be credited as having passed the Junior Pattern Skills test.

SENIOR PATTERN SKILLS TEST

All skaters who have passed the Senior Singles test before the 1st July 2012 will be credited as having passed the Senior Pattern Skills test.